

MASTERSHIP  
..... GAME .....



# Introducing **Mastership Game**

It's the **fast paced, secretive, espionage & strategy** spy experience you've wanted to be able to offer.


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# Delivering Mastership Game

## Practicals

**Team Size:** 4-10 pax

**Capacity:** 12+

**Duration:** 1.5 hours

**Location:** No fixed location, pop up experience that can be transported in a standard SUV

**Space:** Open room with enough space for team tables

**Furniture required:** Table per team and chairs for each guest

**AV:** Projector + screen or TV & sound

## Facilitator requirements

- Set the room and manage AV
- 1.5 hours of characterised facilitation
- Game guidance as needed
- Pack down

## Recommended Staffing

- 10 - 30pax = 1 staff member
- 30 – 100pax = 2 staff members
- 100 – 180 pax = 3 or 4 staff members

## What's provided so you can deliver

- ✓ Curated kit with all the pieces you need for each team
- ✓ Packing, kit and room set guides
- ✓ Tech support guides
- ✓ Delivery PowerPoint
- ✓ Script and debrief points with character guides
- ✓ Game master cheat sheet
- ✓ Reset guide
- ✓ Themed soundtrack

## Example run schedule for an event

09:00am	Pack kits, drive to location (15min drive)
09:15am	Arrive and set the room (30min set time)
09:45am	Guest arrival
10:00am	Mastership Game commences
11:30am	Mastership Game concludes
12:00pm	Depart after pack down
12:15pm	Reset kits(approx. 7mins per team kit)
01:00pm	Complete reset, finish

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# Set up Requirements

## Collateral and technology

Each Mastership Game kit is made up of the following. Each fitted out and delivered to you to unpack and roll out the next day.

Kit includes:

- Main Case
- Briefcases (1 per team)
- Posters and printed collateral in transport case
- Digital assets
- Samsung tablets (1 per team)



## Licence

**Licences available as 1 year, 2 year and 5 year licences**

Licence includes:

- ✓ Access to product and technology platform
- ✓ Help-desk support
- ✓ Training materials
- ✓ Marketing and sales materials

[ENQUIRE HERE](#) to learn more about the product, licensing structure, support system and costs involved

## Delivery Timeframe

Once the licencing agreement is signed and deposit paid the kits and technology will usually be shipped within 4-6 weeks with shipping charged at cost.

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# Upsells Available

## Extended Debriefs

Deep dive into a topic of your clients choice with a debrief to really harness the power of interactive learning. Debriefs are an additional 30 minutes.

Available:

- Collaboration & healthy competition
- Responses to stress & how to overcome them
- Problem solving under time constraints
- Negotiation & leveraging relationships

**Duration:** Additional 30 minutes to simulation



## Personality Profiling

**Profiling is a powerful tool used to accelerate learning & understanding of working preferences, communication styles and natural skill sets.**

Using proven methods of testing and facilitated discussion, your clients will gain deeper insights as to how they work as an individual and within a team. Paired with a simulation, this is an excellent way to create rich added learning stimulus in a safe environment.

Additional debrief session will go into detail about personality types, how these played out in the simulation, lessons that can be drawn and how an awareness of personality types can aid in day-to-day team dynamics.

**Duration:** Additional 1 hour to simulation

## What's provided so you can deliver

- Profiling diagnostic questionnaire if needed
- Additional slides for debrief
- Facilitation notes and script

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# Example **Marketing Copy**

## Unleash your inner spy The ultimate spy vs spy competition

**See how your team mates work under pressure, time constraints, in negotiations and find out who's the most sly!** This unique combination of theme and competition naturally lowers people's barriers, allowing their real personalities to shine through, building stronger social bonds and trust.

With puzzles to solve, missions to complete, money to make, deals to strike and resources to manage, you'll need to strategise effectively. Most importantly, no one will be bored! Even those in your team that don't like team building activities will be drawn into the energy and dynamism of this fun game.

Channel your inner Jason Bourne in this fast-paced game of wits, intelligence and intrigue. Formed into teams representing different countries, this is a battle to find the world's best intelligence agency. It's fun, secretive and guaranteed to delight your whole crew.

All licenses come with a marketing pack including suggested copy, event plan templates, photos and a product video

